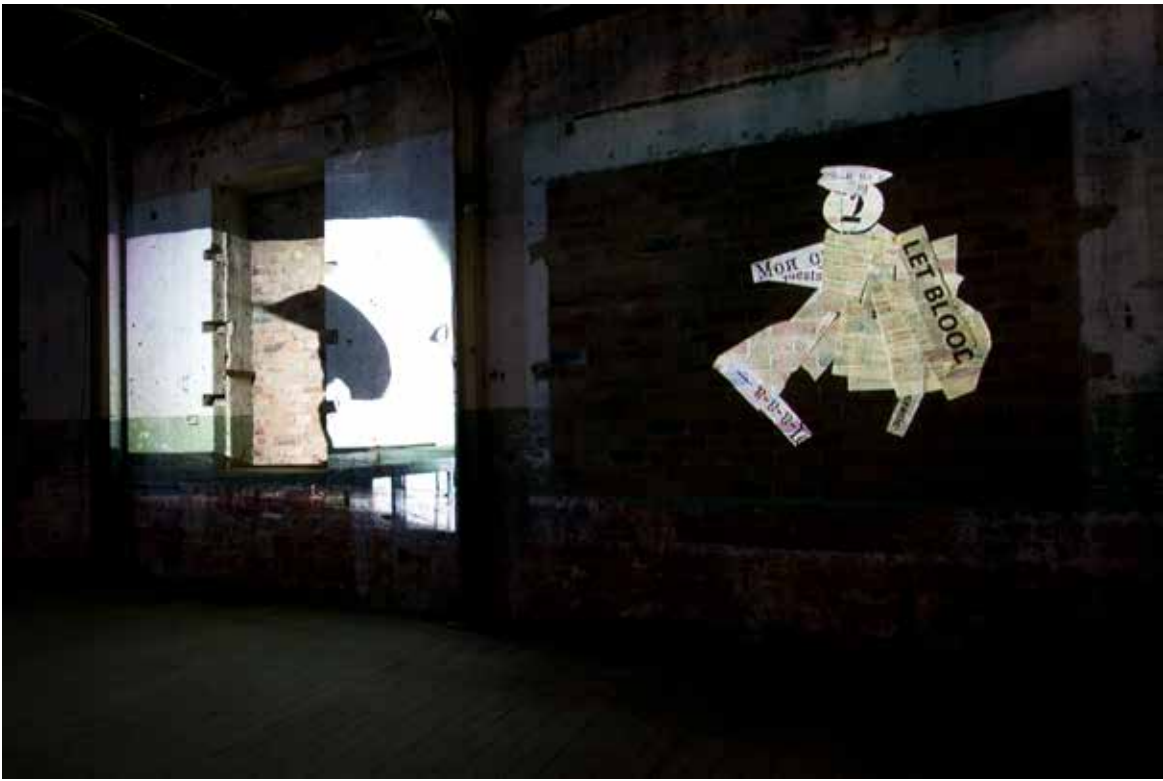


Make art with us





left and cover: William Kentridge
I am not me, the horse is not mine 2008 (detail), eight-channel video installation; DVcam, HD video, colour, sound, 6 min, Art Gallery of New South Wales, donated through the Australian Government's Cultural Gifts Program by Anita Belgiorno-Nettis AM and Luca Belgiorno-Nettis AM 2017
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South African artist William Kentridge is best known for his drawings, prints and animations. He uses his drawings to make films and often works in pencil and charcoal. His artworks explore connections between art, history and memory, and how images repeat across time and between diverse cultures.

I am not me, the horse is not mine is an installation of eight film projections. Kentridge combines stop-motion animation, live action, archival video and a soundtrack by acclaimed South African composer Philip Miller to create an experience that surrounds us, so we feel part of the film.

To create the hand-drawn elements of his films, Kentridge erases and alters a single drawing, capturing each stage of the process with a stop-motion camera. Each version of the drawing only appears on screen for a fraction of a second, so imagine how many changes Kentridge made for six minutes of film!

At home, experiment with altering your own drawing and use a stop-motion app on your device to photograph and animate it.

Make a flip-book

Flip-book animation uses multiple drawings with slight differences between each one to give the effect of change and motion when the stacked pages are flipped.

Make your own flip-book animation by tearing along the perforated lines. Sketch out your story using each page as a scene. Remember each page should have a small change from the previous one to create movement when you flip through the book. Staple the pages together and flip them quickly to bring your drawings to life.